

# EduTech4All: Inclusive, Creative, and Human-Centred Learning Ecosystems



Rethinking education in the age of digital skills



8 - 15 NOV 2025

Register by 7 NOV



Online & Onsite: Istituto Marymount

## What's a Hackathon?

A hackathon is a creative sprint where people team up to solve real problems. In just a few days, you'll:

- Brainstorm bold ideas
- Build simple prototypes
- Pitch your solution to a jury

And yes, it's fun – fast teamwork, lots of creativity, and new friends.

## The Challenges (Pick Your Track)

1. AI for Learning – Make AI your creative sidekick.
2. Access & Equity – Education for everyone, everywhere.
3. Trust & Safety – Protecting data and building digital trust.
4. Future of Work & Skills – Skills you'll need for tomorrow's jobs.
5. Student Well-being – Tech that helps us stay balanced and connected.

## Schedule

- Saturday 1: Kickoff, team-building, workshops, start prototyping.
- Midweek Online: Show progress, get feedback from mentors.
- Saturday 2: Pitch training + final sprint → Present to the jury!

## Who Can Join?

The hackathon is open to everyone:

- Students (middle school, high school, university)
- Parents
- Teachers & educators
- The wider community in Rome

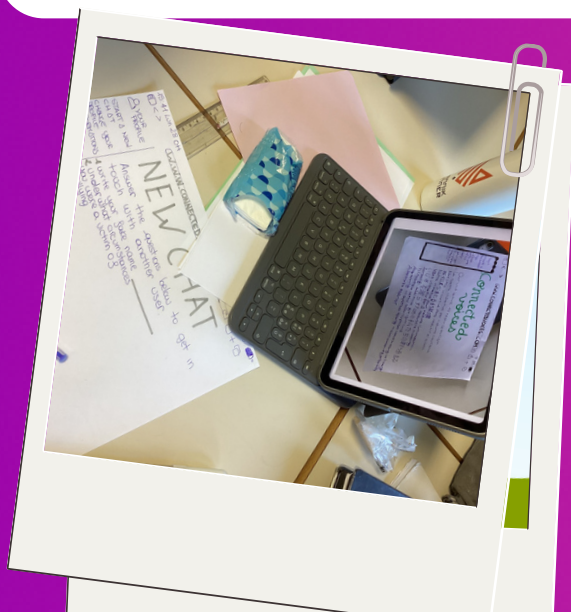
No coding skills needed!

Designers, thinkers, storytellers, and problem-solvers are all welcome.

[www.digieduhack.com](http://www.digieduhack.com)



European  
Commission



### why join?

- Learn design thinking & innovation skills.
- Work with mentors who are experts in education & tech.
- Boost your CV / student or professional portfolio.
- Certificates for all participants.
- Progress to Global Finals
- 🏆 Winners go on to the European finals in Brussels!

### Add it to Your CV or Portfolio!

Taking part in DigiEduHack shows you are:

- A team player on international challenges
- A creative problem-solver using design thinking
- A future-ready learner with digital & communication skills

👉 Example:

*"Participant – DigiEduHack 2024, Rome. Developed innovative solutions in a European Commission-backed hackathon, using design thinking, teamwork, and pitching to an international jury."*

### 🧩 How Design Thinking Helps You

Design Thinking is a way to solve problems step by step:

1. Understand the problem (empathy)
2. Brainstorm solutions (creativity)
3. Build quick prototypes (experimentation)
4. Test and improve (feedback & iteration)

☀️ These skills help at school, university, and in future jobs: teamwork, creativity, problem-solving, adaptability, communication.



### We'll Provide

- Workshops + mentors
- Prototyping materials
- Wi-Fi & tech support

Bring: your ideas, energy, and your device (laptop/tablet).



### How to Sign Up

1. Scan the QR code → go to the official DigiEduHack event page.
2. Click "Apply."
3. Set up your profile / login and complete the online form.
4. If joining as a team → include your team members' names. The system will automatically group you together.
5. ⚠️ Important: Every team member must sign up individually to receive their certificate.

Facilitated by: DMNU Learning Design

Partners:

Istituto Marymount Rome & Altea Edu

✉️ Questions? Contact: [dair maria@gmail.com](mailto:dair maria@gmail.com)